The Way Of Life DEFINITIVE EDITION: Soundtrack And Artbook



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About This Content

The Way of Life DEFINITIVE EDITION: Soundtrack and Artbook is the perfect package for everyone who loves the music and art in The Way of Life. Admire 80 pages of artworks, concepts and never seen before sketches while listening to the evocative original soundtrack composed by Luigi di Guida from dpstudios. All tracks are in WAV format, while the Digital Artbook is provided as a pdf. You can find both in the SOUNDTRACK and ARTBOOK folders in the game main folder. As a bonus, you'll also get 3 FullHD wallpapers!

TRACK LIST

- The Adult
- The Child
- The Oldman
- Nightmare
- Positive Dream
- War
- Technology

- Power Main Theme
- Power Tension Theme
- Competition Dirty Theme
- Competition Honest Theme
- Defeat
- Discrimination
- Love

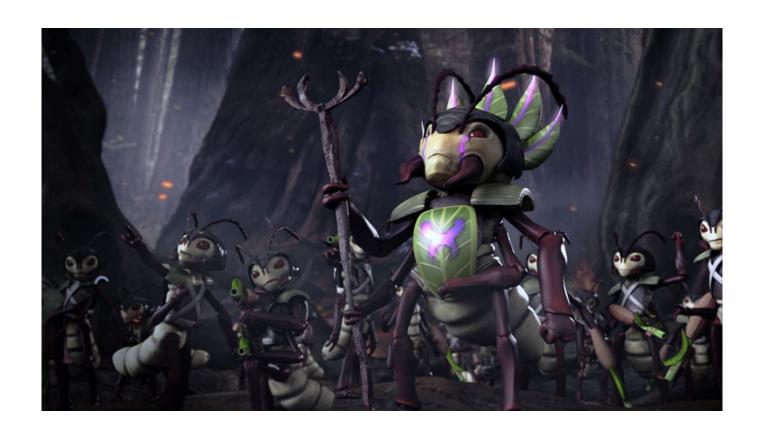
Title: The Way of Life DEFINITIVE EDITION: Soundtrack and Artbook

Genre: Indie Developer: CyberCoconut Publisher: CyberCoconut

Release Date: 15 Mar, 2018

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English, French, Italian, German, Russian







This game is currently unplayable imho for anyone that doesn't read Russian. Although there is an option in the game to make the game English, there is a major problem. It seems like the graphics or something is screwing up, and it is showing the previous window's data instead of the updated data. I know that makes no sense, but what I am saying is, all the words that were in Russian before, remain in Russian, while new words I hadn't gotten to before, are now in English. When I go to the ship equipment page I think it is, it won't leave that page. I can control my ship and fly around space, but it just shows the equipment page and there is no way to leave that page. I push escape, that brings up two options, in Russian, the top button does nothing, probably means return to game, and the bottom button exits the game. This game needs a lot of work before it is playable for most people.. This is a very attractive looking piece of plastic. Since Steam refuses to provide tech support for it and it crashes every time I try to do anything with it, that appears to be its primary use.. Haunted is a funny point&click game with easy puzzles and funny references to the Lucasarts era.

It is relatively short, but it has a bonus chapter which is unique among p&c games.

In chapter 5 there is a bug which does not allow you to continue the game, so save often in chapter 5!. It is decent and charming but I experience frame rate dropping when my character is outdoor. Please fix and update more.. i really loved the assualt mission on endless spires and the blasticus but this is just incredible and the rewards that you can get are just amazing 8V10 worth it especially when its on sale right now. The game isn't loading for me when I try to start it up~ [EDIT] I couldn't figure out how to add another comment to this so I will put more details in my original comment. When pressing the game to start, the game opens to a black screen. I have to use control alt delete to get something up just to get the black screen to close- otherwise i am stuck with a blank black game that covers everything on screen and does nothing.

This is the worst game of all time due to the bugs. Save your money unless you like gamE crashes and never being able to finish what you start. PURE CRAP!!!!.. GOOD \\PY\PVING JOB GUYS! AMAZING HORROR GAME. This happens to be one of the worst games I have ever played in my life and I'm not saying that lightly. It's bland; the shooting is terrible, the animations are terrible, the textures are terrible, the voice acting isn't even humorously bad, it's just bad, the driving is worthless, the collision detection is bad, even the hit detection is bad. It actually made me angry that someone could make such a terrible game and have it marketed over steam. After about an hour of trying to like the crap that I had bought, I deleted it and put in a game category called "Happy thoughts", so I wouldn't break my screen whenever I saw the name in my games list. On top of all of this, the choice of colors for the "atmosphere' actually managed to hurt my eyes, the game is either too red, to blue, or too green. Not some reasonable shade either, the most annoying 5th grader powerpoint type colors, you know, the ones with the flashing lights and the animated slides. Stay away from this.. Do you remember "Boulder Dash" from the C64 era? Now image you...

...cant hold a stone on your head

...every thing which falls it does in light speed

...the game is twice as hard as it already is

Welcome to Quarries of Scred.

Some EDITS:

First of all it is pretty much addictive in a good way even if everytime you lose is close to a heart attack (if you have the sounds on)...i love it.. Hell bids you enter. Victory may come slowly, painfully... Or perhaps not at all. But seek this despair, and you will be rewarded....

Zenodyne R is ruthless and unforgiving, but the satisfaction of beating cruel and heartless levels will leave you hungering for more.

9/10

-Rayne. I had been wanting the game for a really long time ever since I saw gameplay of it, and it was everything I wanted out of it but when I saw that the last update note was last year I was a little worried I really hope it is still in dev.

I still reccomend this game though the visuals are stunning the music is beautiful and gameplay is fun my only worry is "is it still in development?" other that that 9V10 I love it. I was really hoping this game would work.. This DLC adds the undead as a playable faction.

The undead faction do everything very slowly, its actually quite dull waiting for them most of the time. Also the amount of research and building needed to get your dungeon defendable leaves you an easy target in the campaign which throws assaults at you almost immediately before you stand any real chance of putting up any defence at all.

So you end up scraping through in an less than exciting set of campaign missions.

Unfortunately the missions are difficult because they require prior knowledge in order to win, knowledge you can only get by losing a few times. This to me says the missions where not very well designed or heavily play tested and i think it shows in the campaign which is not as good as the main games campaign.

Is it worth getting for the undead faction, honestly, no, they are very weak and the initial start requirements before you can hold your own rather large.

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